
Mastermind and Super Mastermind

The aim of game is find a hidden arrangement. Player sets up some some combination and computer is giving informations:



one on place



one not on place

Supermind

computer is giving informations:



two in vertical corners on place



two in vertical corners not on place



two central vertical on place



two central vertical not on place



four vertically on place



four vertically not on place



four horizontally on place



four horizontally not on place

Supermind [Hard]

computer is giving informations:



two in vertical corners on place



two in vertical corners not on place



two in horizontal corners on place



two in horizontal corners not on place



four vertically on place



four vertically not on place



four horizontally on place



four horizontally not on place

12P Supermind



two vertically on place



two vertically not on place



two in vertical corners on place



two in vertical corners not on place



three vertically on place



three vertically not on place

F12P Supermind



one on place



one not on place



two vertically on place



two vertically not on place



two in vertical corners on place



two in vertical corners not on place



three vertically on place



three vertically not on place

8P Supermind

computer is giving informations:



one on place



one not on place



two vertically on place



two vertically not on place